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Relevant Experience

Baxter International

Palm Beach Gardens, FL

• Senior Principal Software Engineer 10/2024 - Current

- **Primary role:** Lead a team to develop, test, and maintain software for collecting data from medical devices such as ventilators and dialysis machines.
 - Write full-stack (C#, HTML, ASP.NET, jQuery, JavaScript, MS SQL) software for application. Back-end routes data to Electronic Medical Record (EMR).
- **Primary contribution:** Added encryption and authentication in communication between various components of backend to meet security standards.
- **Primary contribution:** Parallelized processing of patient waveforms to reduce data extraction time by **50-80%**.
- **Primary contribution:** Added audio processing (details are proprietary).
- **Primary contribution:** Proposed and implemented customer usage history database to allow service team to identify issues in the field.
- **Primary contribution:** Wrote software drivers for various medical device manufacturers to make them compatible with our application.
- **Primary contribution:** Identified fault with proprietary serial device and wrote new firmware to fix. Then created new manufacturing process and coordinated with manufacturing facility to produce new units.
- **Primary contribution:** Identified wiring incompatibility and designed new cable for usage with dialysis machines to allow extracting ongoing case data via serial communication.

Lutron Electronics

Boynton Beach, FL

• Senior Design and Development Computer Engineer 12/2021 - 03/2024

- **Product:** automation of wireless light, shade, and temperature controls for new and existing homes and offices.
- **Technologies:** 802.15.4 (Thread and Zigbee), CoAP, Bluetooth (BLE), PIR occupancy sensors, microcontroller (ARM), EFR32, STM32, UART, I2C, JTAG.
- **Tools/Languages:** embedded C/C++ (microcontroller and Linux), Python, C#, Java, RTOS (FreeRTOS, Zephyr, proprietary), CMake, gcc, Docker, CI/CD (Jenkins), Kubernetes.
- **Primary role:** Senior developer and technical lead for the embedded platform team on Athena. The platform team's directives are designing/implementing all core system features and providing support to keep the product and feature teams moving. The teams being supported are **50 people** in total.
- **Primary contribution:** Created **3 independent, operator-driven GUI's** in **1 week** that wirelessly updated **21,000+** out-of-date units.
- **Primary contribution:** Identified root cause and fixed UART issue in our network software that had been previously investigated for **1+ years**. The issue consisted of **7 different issues** with similar symptoms. This issue blocked all firmware updates to the wireless protocol.
- **Primary contribution:** Identified and fixed **112 software defects** (cumulative including prior positions).
- Develop and maintain the build pipeline (shared responsibility with company-wide DevOps team).
- Onboard new team members. Taught via a mixture of lectures, individual walk-throughs, clear instructions, and setup scripts.
- **Primary role:** Selected from **~100 engineers** as the embedded developer on the new innovation team for the company.
- **Primary contribution:** feasibility study for new technology (details are proprietary). As of 04/2023, this project is **the only one** to successfully go from an idea to a product feature since the team's formation in 02/2022. Included Android mobile app prototype.
- **Additional Roles:**
 - Security Champion for Wireless Devices: monitor software base for vulnerabilities and attend security champion updates.
 - Supervisor: Basic oversight and support for supervisees.
 - Recruiting: Attend university career fairs representing the company. Conduct on-campus and on-site interviews.

• Design and Development Computer Engineer 06/2019 - 12/2021

- **Primary role:** Senior embedded developer on Athena. The primary directive was to spec, design, implement, review, bench test, and unit test software for product features.
- **Primary contribution:** Suggested and created initial structure for CMake, unit tests, merge gates, and Docker for building. Learned FreeRTOS by reading *Mastering the FreeRTOS* and applying it then taught the rest of the team for use in our products. Then owned and maintained every aspect of the build pipeline for **20+ developers** prior to having a dedicated team. Through many iterative improvements, build time was reduced from an **hour and a half** to **15 minutes**.
- **Primary contribution:** Automated generation of special firmware used for timing analysis without requiring manual modifications.
- **Primary contribution:** Enabled customer field support via automatic generation of C++ and Python logging code based on JSON input.

• Senior Project Computer Engineer 11/2016 - 06/2019

- **Primary role:** Embedded developer on Vive. The primary directive was to spec, design, implement, review, bench test, and unit test software for product features.
- Reduced the per-piece cost by designing and implementing a light dimming algorithm that needed less hardware components.
- Led discussions then formalized the output into customer requirements. Created system and software designs.
- Traveled to customer sites to observe how the customer uses the product. Also visited customer sites to fix reported problems.

• Project Computer Engineer 07/2015 - 11/2016

Education

Master of Engineering • Cybersecurity	<u>The University of Maryland</u>	College Park, MD	2018 - 2020
Bachelor of Science • Electrical Engineering	<u>The Pennsylvania State University</u>	State College, PA	2011 - 2015

Skills

- *Professional proficiency* – C# | C | C++ | ARM | Git | Python | Agile | Cryptography | DevSecOps | Jenkinsfile | CppUTest | Bluetooth | Thread | Docker | FreeRTOS | HTTP | JavaScript | SQL | .NET | .NET Framework | ASP.NET | REST | OpenAPI | Firmware Update | Product Development | Automated Testing | Cross-Compiling | CMake | GDB | ARMv7-M | GCC | STM | SiLabs | Light dimming via FET and triac-based algorithms | Linux | Bash | Powershell | GUI | Recruiting
- *Adequate proficiency* – Android | Golang | Swift/Java for iOS/Mac | Ruby for web applications

Professional Awards

- Lutron's voluntary innovation competition: individual project won "best long-term value" in 08/2021. Details are proprietary.
- Lutron's voluntary innovation competition: team project won "best overall" in 10/2021. Details are proprietary.
- Lutron's Quality challenge coin: recognition for "willingness to do whatever it takes to take care of the customer". 09/2023

Hobbyist Projects

- Arduino lights (\$30 budget): Used an Arduino, relays, a surge protector, and decoration lights to make the lights dance to music. 2013
- Android AR: Created an Android app that uses the camera and Google ARCore to place and store absolute coordinates. 2022
- macOS/iOS: Created an iPhone/Mac app that lets users leave messages for each other. Uses AWS and HTTP requests. 2022